Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 713226 Effective October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE \_\_\_\_ **SMALL ENTITY** OR TOTAL CLAIMS RATE **FEE** RATE FEE **BASIC FEE** 385.00 BASIC FEE 770.00 FOR NUMBER FILED NUMBER EXTRA orl TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS 6 minus 3 = X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR **CLAIMS AS AMENDED - PART II** OTHER THAN SMALL ENTITY SMALL ENTITY OR (Column 3) (Column 1) (Column 2) **CLAIMS** HIGHEST ADDI-ADDI-4 REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE MENT **AFTER PREVIOUSLY EXTRA** FEE FEE **AMENDMENT** PAID FOR END Total Minus X\$18= XS 9= \*\* OR Independent Minus AME X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT ENT RATE TIONAL RATE TIONAL AFTER **PREVIOUSLY EXTRA** AMENDMENT PAID FOR FEE FEE NOW Total Minus X\$ 9= X\$18= OR AME Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 1) (Column 3) (Column 2) HIGHEST CLAIMS ADDI-ADDI-NUMBER REMAINING PRESENT TIONAL **RATE** RATE **TIONAL AMENDMENT AFTER PREVIOUSLY EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus \*\* X\$18=X\$ 9= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT, FEE \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.